CHAPPELL UNIVERSITY

Ready to train your team on Wireshark, TCP/IP analysis, troubleshooting, and network forensics? Complete Part 1 of this Cost Estimator and Quote Request Form to determine the cost of training.

Training is available in three formats:

- Onsite: [Onsite delivery is temporarily on-hold]
- Online Live: instructor-led, lab-based, connected via the Internet customize with your own traffic files
- On-Demand: online recorded, available 24x7, transcripts, one-year All Access Pass subscriptions

Please contact us at info@chappellU.com if you have any questions.

Email completed forms to Pat Thibuney (pat@chappellU.com).

Part I: Training Project Info (Required for Formal Quotes)

Use this form for group pricing for onsite, online or on-demand training.		
Project Title		
Contact Name		
Company		
Phone Number		
Email Address		
Billing Address for Quote		
Desired Course Format Course Delivery Timeline	□ Online Live (Virtual) □ On-Demand (All Access Pass Subscriptions) □ Other □ Within 3 months	
	□ 3-6 months □ 6+ months □ I have specific dates in mind (see next item)	
Desired Training Dates		
Course Location (if known)		

Number of Students	□ Up to 20 students □ 21-30 students □ 31-40 students □ 41-50 students □ Over 50 students (estimated student count:)
Course Length	 Less than 2 days (online training option only) 2 days 3 days 4 days 5 days 6 or more days (estimated course length in days:)
Course Objective #1	
Course Objective #2	
Course Objective #3	
Additional Elements to Include in Your Training Quote (optional)	 □ Pre- and post-course quizzes □ Discounted All Access Pass Group Subscriptions (1-year subscription) □ Wireshark Network Analysis book (1 per student) □ Wireshark 101: Essential Skills for Network Analysts book (1 per student) □ Wireshark Workbook (1 per student) □ Troubleshooting with Wireshark book (1 per student) □ WCNA - Certified Network Analyst Exam Prep Guide (1 per student) □ Follow-up Live Online Webinar □ WCNA Exam Vouchers (onsite or online proctored) □ Other:
Will you provide trace files for further customization of the training material?	□ Yes □ No □ Unknown
Other Requests or Comments	

Note: Your course can (a) focus explicitly on troubleshooting, (b) have some network forensics woven throughout, or (c) focus explicitly on network forensics. See *Network Troubleshooting vs. Network Forensics* on page 11.

Part 2: Design Your Course Content

Please let us know what topics you would like covered in your custom course. Section 1 □ All items in this section **Network Analysis Overview** ☐ Troubleshooting Tasks for the Network Analyst □ Security Tasks for the Network Analyst ☐ Application Analysis Tasks for the Network Analyst ☐ Security Issues Related to Network Analysis □ Legal Issues Related to Listening to Network Traffic ☐ Overcome the "Needle in a Haystack" Issue ☐ Example of a Network Analysis Session from Symptoms to Resolution □ Other: ☐ All items in this section Section 2 ☐ Capturing Packets on Wired or Wireless Networks Wireshark Essentials ☐ Working with Trace Files from Other Capture Devices - Wiretap Library ☐ How Wireshark Processes Packets – Drivers, Dissectors, Filters, Plugins □ Qt Interface Elements (Menus, Linked Panes, Toolbars, Areas) □ Related Packets Indicator, Intelligent Scrollbar, and Status Bar □ Wireshark Installation Options, Executable Files, and Configuration Files ☐ Accessing the Wireshark Code, Updates, Q&A Site, and Bug Tracker ☐ The First Step: Customizing Wireshark with a Profile ☐ Efficiency: Right-Click, Click-and-Drag, and Accelerators ☐ Building Your First Display Filter Button □ Other: _____ Section 3 ☐ All items in this section ☐ Where to Tap into the Network–Wired/WLAN, Duplex Issues, Switches **Capture Techniques** ☐ Endpoint vs. Midpoint Capture Locations ☐ Work with Multipoint Captures □ Proxy TLS Capture Options (Capture Decrypted Traffic) ☐ Using File Sets and Optimizing for Large Capture Quantity

□ Unattended Capture Techniques (File Sets, Ring Buffer)

□ Conserve Memory with Command-line Capture (tshark, dumpcap)

☐ Advanced: Capture Filters (Operators and Byte Offset Filtering)

☐ Using and Adding to the Default Capture Filters (Filter by Protocol, Address, Host)

Section 4	□ All items in this section
Wireshark Customization	□ Advanced: Custom Profile Elements, Directories, and Import/Export
and Navigation	□ Customize Your User Interface Settings
	□ Working with Columns for Efficient Analysis
	□ Define Your Capture Preferences
	□ Define IP and MAC Name Resolution
	□ Options for Network Name Resolution
	□ VLAN Name Resolution Configuration
	□ Manual Name Resolution
	□ GeoIP Configuration and Use
	□ Define TCP, HTTP, TLS, and Other Protocol Settings
	□ Navigation (Find, Sort, Jump)
	□ Use Colors to Distinguish Traffic (Coloring Rule Naming for Filter Use)
	□ Mark Packets for Performance Comparison
	□ Temporary Coloring for Stream Separation
	□ Trace File/Packet Annotations and Report Generation
	□ Dealing with Applications Running over Non-Standard Port Numbers
	□ Following Streams/Reassembly Techniques
	□ Other:
Section 5	□ All items in this section
Troubleshoot with	□ Alter the Default Time Column (Granularity and Display)
Time Values and Summary Information	□ Measure Roundtrip Time and Path Latency (iRTT Introduction)
	□ Adding Key Time Columns
	□ Analyze Application Response Times (DNS, HTTP, SMB/SMB2, etc.)
	□ Acceptable vs. Unacceptable Delays
	□ Using Time References
	□ Other:

Section 6	□ All items in this section
Interpret Basic Trace File Statistics to Identify Trends	□ Capture File Properties (Information, Annotation, and Comparisons)
	□ Identify Protocols and Applications in Use
	□ Detect Suspicious Applications and Undissected Traffic
	□ Build an Essential IO Graph (aka the "Golden Graph")
	□ Identify the Most Active Conversations/Endpoints
	□ List Conversations or Endpoints for Specific Traffic Types
	□ List All UDP and TCP Ports Used
	□ Review Additional Statistics
	□ Other:
Section 7	□ All items in this section
Create and Apply Display	□ Create Display Filters Using Auto Complete
Filters for Efficient Analysis	☐ Manage Saved Display Filters (dfilters file)
	□ Filter on Conversations, Endpoints, and Protocols
	□ Filter Based on Time Values
	□ Build Display Filters Based on Fields
	□ Combine Display Filters with Comparison and Logical Operators
	□ Contrast any Filters and all Filter Types
	□ Alter Display Filter Meaning with Parentheses
	□ Using PERL-Compatible Regular Expressions (PCRE)
	□ Advanced: Filter on Specific Bytes in a Packet (Byte-Offset Filtering)
	□ Advanced: The Slice Offset
	□ Advanced: Negative Slice Offset
	□ Advanced: Bit-Masking
	□ Advanced: Combine Slice Offset and Bit-Masking
	□ Organize Display Filter Buttons (Categories)
	□ Import/Export Display Filters and Display Filter Buttons
	□ Correct Common Display Filter Mistakes
	□ Other:

Section 8	□ All items in this section
Follow Streams and Reassemble Data	□ Follow and Reassemble UDP Conversations
	□ Follow and Reassemble TCP Conversations
	□ Follow and Reassemble HTTP Conversations
	☐ Use Reassembly to Identify the Purpose of Undissected Traffic
	☐ Use Reassembly to Extract Files Transferred Across a Network ("Carving")
	□ Identify Common File Types Based on File Identifiers
	□ Follow and Reassemble TLS Conversations
	□ Other:
Section 9	□ All items in this section
TCP/IP Traffic Analysis	□ Define Basic TCP/IP Functionality
Overview - Resolutions	□ Define the Multistep Resolution Process
	□ Define Port Number Resolution
	□ Define Network Name Resolution
	□ Define Location Resolution and CIDR Usage
	□ Define Local MAC Address Resolution for a Target (IPv4 vs. IPv6)
	□ Define Local MAC Address Resolution for a Gateway (IPv4 vs. IPv6)
	□ Advanced: Mask Too Short Issue/Traffic Patterns (ARP)
	□ Advanced: Mask Too Long Issue/Traffic Patterns (ICMP)
	□ Other:
Section 10	□ All items in this section
Analyze Domain Name	□ Analyze Normal DNS Queries/Responses (Record Types/Reply Codes)
System (DNS) Traffic	□ Analyze Unusual DNS Queries/Responses
	□ Field-by-Field: Dissect the DNS Packet Structure
	□ Common DNS Filter Mistakes
	□ Identify DNS Faults with Display Filter Buttons
	□ Measure DNS Response Times
	□ Overview of DNS-over-HTTP (DoH) Functionality/Security
	□ Overview of DNS-over-TLS (DoT) Functionality/Security
	□ Other:

Section 11	□ All items in this section
Analyze Address Resolution Protocol	□ Analyze Normal ARP Requests/Responses
	□ Analyze Unusual ARP Requests/Responses
(ARP) Traffic	□ Field-by-Field: Dissect the ARP Packet Structure
	□ Analyze ARP Probes, ARP Announcements, and Gratuitous ARP
	□ Security: Non-Zero ARP Padding Issue
	□ Other:
Section 12	□ All items in this section
Analyze Internet Protocol	□ Analyze Normal IPv4 Traffic
(IPv4) Traffic	□ Analyze Unusual IPv4 Traffic
	□ Field-by-Field: Dissect the IPv4 Header Structure
	□ Set Your IP Protocol Preferences
	□ Identify Issues Related to Fragmentation and Reassembly
	□ Identify Black Hole Detection Blocking Issues
	$\hfill \Box$ Analyze the Use of Differentiated Services Code Point (DSCP)
	□ Examine Explicit Congestion Notification Bits
	□ Identify Multicast, Broadcast, and Loopback Addresses
	□ Other:
Section 13	□ All items in this section
Analyze Internet Control	□ Analyze Normal ICMP Traffic
Messaging Protocol (ICMP) Traffic	□ Analyze Unusual ICMP Traffic
	□ Field-by-Field: Dissect the ICMP Packet Structure
	□ Service Refusal Detection – Destination Unreachable
	□ ICMP Black Hole Detection Trace File Analysis
	□ Interpretation of Registered ICMP Types and Codes
	□ Analyze an ICMP-based Traceroute Process
	□ Analyze Suspicious ICMP Traffic (Indications of Scanning)
	□ Other:

Section 14	□ All items in this section
Analyze User Datagram Protocol (UDP) Traffic	□ Analyze Normal UDP Traffic
	□ Analyze Unusual UDP Traffic
	☐ Field-by-Field: Dissect the UDP Header Structure
	□ Work with UDP Stream Index Values
	□ Analyze UDP Delta Timestamps
	☐ Analyze UDP-based Multicast Video Streams
	☐ Use UDP to Differentiate Queuing Along a Path from Packet Loss
	□ Other:
Section 15	□ All items in this section
Analyze Transmission	□ Analyze Normal TCP Communications
Control Protocol (TCP)	☐ Analyze Unusual TCP Communications (Packet Loss, Congestion, etc.)
Traffic	☐ Field-by-Field: Dissect the TCP Header Structure
	□ Learn How TCP Segmentation Offload Can Affect Your Analysis
	□ Work with TCP Stream Index Values
	$\hfill \square$ Analyze Various TCP Connections (3-Way Handshakes) and TCP Options
	□ Define How TCP-Based Services are Refused
	□ Service Refusals Identification: Endpoints vs. Midpoints
	□ TCP Timestamp Analysis
	□ TCP Initial Round Trip Time (and Retransmission Timeout/Out-of-Order Issues)
	□ TCP Sequential Byte Tracking (Sequence, Acknowledgment Numbers)
	□ Examine Explicit Congestion Notification Bits in the TCP Header
	□ Packet Loss Detection and Recovery (RTO vs. Fast Retransmission)
	□ Retransmissions vs. Fast Retransmissions vs. Spurious Retransmissions
	□ Dealing with Out-of-Order Indications (False Positives vs. Accurate Detections)
	□ TCP Selective ACK (SACK) Analysis
	□ Define TCP Flow Control (Receiver Congestion, Congestion Window, Sliding Window)
	□ TCP Window Scaling Analysis and Issues
	□ Set TCP Protocol Preferences (Reassembly)
	□ Graph TCP Streams (tcptrace Time-Sequence, RTT, Throughput, Window Scaling)
	□ IO Graph using Y-Axis Operators and Y-Field Values (MIN, AVG, MAX, SUM, etc.)
	☐ Multipoint Capture and Detection of Infrastructure Device Problems
	□ Other:

Section 16	□ All items in this section
Use Wireshark's Expert	□ Malformed Frames
System to Identify Anomalies	□ DNS Retransmissions
	□ ARP Duplicate Address Detection
	□ Reserved Fields with Non-Zero Values
	□ Filter on TCP Expert Information Elements
	□ Expert Info: tcp_analysis_retransmission
	□ Expert Info: tcp_analysis_fast_retransmission
	□ Expert Info: tcp_analysis_spurious_retransmission
	□ Expert Info: tcp_analysis_out_of_order
	□ Expert Info: tcp_analysis_reused_ports
	□ Expert Info: tcp_analysis_lost_segment
	□ Expert Info: tcp_analysis_ack_lost_segment
	□ Expert Info: tcp_analysis_window_update
	□ Expert Info: tcp_analysis_window_full
	□ Expert Info: tcp_analysis_keep_alive
	□ Expert Info: tcp_analysis_keep_alive_ack
	□ Expert Info: tcp_analysis_duplicate_ack
	□ Expert Info: tcp_analysis_zero_window
	□ Expert Info: tcp_analysis_zero_window_probe
	□ Expert Info: tcp_analysis_zero_window_probe_ack
	□ Interpret Developer Comments in the Wireshark Code
	□ Other:
Section 17	□ All items in this section
Analyze Dynamic Host	□ Analyze Normal DHCP Traffic (Inside/Outside Lease Times)
Configuration Protocol	□ Analyze Unusual DHCP Traffic
(DHCP) Traffic	□ Field-by-Field: Dissect the DHCP Packet Structure
	$\hfill\Box$ Lease Time (LT), Renew Time (T1), and Rebind Time (T2)
	□ Analyze Relay Agent Use
	□ Other:

Section 18	□ All items in this section
Analyze Common Hypertext Transfer Protocol (HTTP/HTTPS) Traffic	□ Analyze Normal HTTP Communications
	□ Analyze Unusual HTTP Communications
	☐ Field-by-Field: Dissect the HTTP Header Structure
	□ Filter on HTTP and HTTPS Traffic
	□ Export and Display HTTP Objects (Reassembly)
	□ Graph HTTP Traffic Flows
	☐ HTTP Response Time Measurement
	□ HTTP Statistics
	□ HTTP/2 Overview
	☐ HTTP/2 Dissection and Separation of Streams
	□ HTTP/2 Error Responses
	□ Other:
Section 19	□ All items in this section
Analyze Transport Layer	□ Analyze the TLS Handshake Process (TLS Version Comparison)
Security (TLS)	□ Key TLS Filters
	□ Essential TLS Fields
	☐ Using the TLS ALPN Field(s)
	□ Decrypt HTTPS Traffic Using an RSA Key
	□ Decrypt HTTPS Traffic Using a Session Key
	□ Embedding/Discarding/Extracting the Session Keys
	□ Analyzing TLS Connection Issues
	□ Other:
Section 20	□ All items in this section
Analyze File Transfer	□ Analyze Normal FTP Communications
Protocol (FTP) Traffic	□ Analyze Unusual FTP Communications
	□ Detect FTP Error Responses
	☐ Analyze FTP Active Mode Communications
	□ Analyze FTP Passive Mode Communications
	□ Reassemble FTP Data Transfers
	□ Colorize FTP Commands
	□ Other:

Section 21	□ All items in this section
Voice over IP (VoIP)	□ Define VoIP Traffic Flows
Analysis Fundamentals	□ Analyze SIP Call Setup Traffic
	□ Examine RTP Call Traffic
	□ Detect if DSCP is Affecting Directional Traffic Flows
	□ Analyze VoIP Problems and Error Response Codes
	□ Playback Unencrypted VoIP Calls
	□ Simulate Jitter Buffer Issues
	□ Other:
Section 22	□ All items in this section
Use Command-Line Tools	□ Use Wireshark.exe (Command-Line Launch)
	□ Capture Traffic with Tshark
	□ Capture Traffic with Dumpcap
	□ List Trace File Details with Capinfos
	□ Edit Trace Files with Editcap
	□ Merge Trace Files with Mergecap
	□ Other:
Network Troubleshooting vs. Network Forensics	Your course can focus on troubleshooting only, some network forensics, or primarily network forensics. If your focus is network forensics, the topics listed in Sections 23-27 will be woven through the appropriate protocol deep dive sections.
Section 23	□ All items in this section
Network Forensics	□ Methodology and Wireshark Use
Fundamentals	□ The "Good Traffic" Rule
	□ Anomaly and Signature Locations
	□ Capture Location and Methods
	□ Methods for Avoiding Capture Detection
	□ Essential Capture Filters
	□ Offset and String-Matching Capture Filters
	□ Building a Network Forensics Profile
	Detect Active Applications and Heats
	□ Detect Active Applications and Hosts
	□ Right-Click Features Used for Network Forensics

	□ Using GeoIP Mapping
	□ Data Carving and Object Reassembly
	□ Annotating for a Network Forensics Report
	□ Display Filter Essentials for Network Forensics
	□ Applying Conversation Filters
	□ Building and Applying Compound Filters
	□ Keyword Filtering
	$\hfill \Box$ Advanced: PERL-Compatible Regular Expression (Regex) Filters for Network Forensics
	□ Turn Network Forensic Filters into Buttons
	□ Colorize Unusual Traffic Patterns
	□ Check out Complementary Forensic Tools
	□ Other:
Section 24	□ All items in this section
Detect Scanning and	□ Detect ARP Scans (aka ARP Sweeps)
Discovery Processes	□ Detect ICMP Ping Sweeps
	□ Detect Various Types of TCP Port Scans
	□ Detect UDP Port Scans
	□ Detect IP Protocol Scans
	□ Define Idle Scans
	□ Know Your ICMP Types and Codes
	□ Analyze Traceroute Path Discovery
	□ Detect Dynamic Router Discovery
	□ Define Application Mapping Processes
	☐ Use Wireshark for Passive OS Fingerprinting
	□ Detect Active OS Fingerprinting
	□ Identify Spoofed Addresses and Scans
	□ Other:
Section 25	□ All items in this section
Analyze Suspect Traffic	□ Define Suspicious Traffic Types
	□ Identify Vulnerabilities in the TCP/IP Resolution Processes
	□ Identify Unacceptable Traffic
	□ Locate .exe, .zip, .jar Files in Trace Files Using Regular Expressions
	□ Find Maliciously Malformed Packets
	☐ Identify Invalid or Dark Destination Addresses

	□ Differentiate between Flooding or Standard Denial of Service Traffic
	□ Find Clear Text Passwords and Data
	□ Identify Phone-Home Behavior
	□ Catch Unusual Protocols and Applications
	□ Detect and Analyze Applications that Use Non-Standard Port Numbers
	□ Locate Route Redirection that Uses ICMP
	□ Catch ARP Poisoning
	□ Catch IP Fragmentation and Overwriting
	□ Spot TCP Splicing
	□ Watch Other Unusual TCP Traffic
	□ Identify Password Cracking Attempts
	□ Other:
LABS	Courses include related hands-on labs – you can request specific labs, if desired
Troubleshooting and	□ Create Your Troubleshooting/Network Forensics Profile
Network Forensics in	□ Use GeoIP Mapping to Find an Issue
Action (Sample Lab List)	□ Build a Coloring Rule to Differentiate DNS Traffic
	□ Detect and Differentiate Delays
	☐ Find the Top Talkers and Protocols/Applications on a Network
	☐ Create and Use an I/O Graph to Spot Performance Issues
	□ Practice Display Filtering
	□ Catch DNS Errors and Slow DNS Responses
	☐ Find the Fault – Network Disconnects
	□ Filter on Problem Addresses
	□ Analyze and Color ICMP Traffic
	☐ Analyze UDP-based Multicast Streams and Queuing Delays
	☐ Use an IO Graph to Locate TCP Performance Issues
	□ Determine the Cause of Slow Page Loading
	☐ Create a Button to Detect HTTP Error Responses
	□ Export an HTTP Object (Carving)
	□ Decrypt HTTPS Communications
	□ Evaluate, Extract, and Capture with CLI Tools
	□ Identify Site Dependencies
	□ Detect Suspicious Endpoint Locations with GeoIP Mapping
	□ Apply Names to Suspect Hosts

	 □ Build a Coloring Rule to Differentiate DNS Traffic □ Detect and Identify Malicious Downloads
	□ Locate a Compromised Host with Emerging Threats Signature
	□ Interpret a Russian Connection
	□ Detect a Bot-Infected Host and C2 Traffic
	☐ Identify Exfiltration and Poisoning
	□ Identify Blacklisted IP Addresses
	□ Detect and Annotate Suspicious ICMP Traffic
	□ Locate UDP-Based Scans
	□ Detect Suspicious TCP Traffic
	□ Apply, Inject, and Export TLS Secrets
	□ Identify Interesting and Suspicious TCP and HTTP Traffic
	□ Merge, Split, and Extract Suspect Traffic
New Additions	□ QUIC analysis
	□ Bundle v7 Analysis (Interplanetary Internet)
	☐ Licklider Transport Protocol (LTP) Analysis (Interplanetary Internet)
	□ Overview of Interplanetary Internet Communications using Bundle v7
Extra Hands-On Lab Exercises	By default, your custom course will include hands-on labs. If you would like to add more labs, the length of the course will be affected. We will estimate the course length based on the sections/topics selected on this document. If you have a set maximum number of course days, we will inform you if your lab count causes the course to extend past the desired course length.
	Number of labs desired:
	Focus of Extra Labs:
Additional Course	
Requests	

SAVE THIS FORM after filling it out. Email your completed form to Pat Thibuney (pat@chappellU.com) to receive a formal quote after we review your request.